



WA SPORTING CAR CLUB
XMAS Cup Night Race Meeting
10 December 2011
CAMS PERMIT NUMBER: 611/1012/01
GENERAL FURTHER REGULATIONS CHAPTER 1



1.1 Event Staff

Assistant Chief Scrutineer: Troy Walton

1.2 Categories

- a) Saloon Cars – AUVT
- b) Saloon Cars – EAVN
- c) Sports Sedans & Street Cars
- d) HQ Holdens
- e) Sports Cars & Production Sports Cars (No Open Cars) – see **1.3**

1.3 Sports Cars & Production Sports Cars

Sports cars and Production Sports Car categories (no open vehicles) categories are invited to participate in XMAS Cup Night Race Meeting. This meeting will not form part of the WA State Points Round for this category.

1.4 Events

- a) **EAVN Saloon Cars:**
Cars complying with Regulations for EA/VN Saloon Cars Group 3K published in the current CAMS Manual.
1 x 10 minute practice 1 x 10 minute qualifying and 2 x 8 lap races and 1 x 10 lap race.
- b) **AUVT Saloon Cars:**
Cars complying with Regulations for AU/VT Saloon Cars Group 3K published in the current CAMS Manual.
1 x 10 minute practice 1 x 10 minute qualifying and 2 x 8 lap races and 1 x 10 lap race.
- c) **Sports Sedans and WA Street Cars:**
Cars complying with Regulations for Group 3D published in the current CAMS Manual and WA Street Car regulations (these can be viewed at www.wascc.com.au)
1 x 10 minute practice 1 x 10 minute qualifying and 2 x 8 lap races and 1 x 10 lap race.
- d) **HQ Holdens**
Cars complying with Regulations for Group 3H published in the current CAMS Manual.
1 x 10 minute practice 1 x 10 minute qualifying and 2 x 8 lap races and 1 x 10 lap race.
- e) **Sports Cars and Production Sports Cars:**
Cars complying with Regulations for Group 2A and by invitation of the organisers.
1 x 10 minute practice 1 x 10 minute qualifying and 2 x 8 lap races and 1 x 10 lap race.

1.5 Log Book Lodgement and Apparel Check

Please Refer to Supplementary Regulations Item 1.11 – The 2011 Pre – season Audit sticker must be fixed to the roll cage – NO STICKER NO RACE.

1.6 Rollover Protection Equipment

Please refer to Supplementary Regulations Item 1.27 – Rollover Protection Equipment.

Protective padding – Where the competitors bodies or helmets can come into contact with the roll/safety cage – non-flammable padding must be provided for protection.

1.7 Qualifying

- a) Unless specifically permitted by the Clerk of the Course, all drivers and relief drivers shall complete at least three timed practice laps. Failure to do so may result in exclusion from the event.
- b) When it is impossible for a driver to practice in the automobile in which he intends to race, he may be permitted, at the discretion of the Clerk of the Course, to practice in an automobile of similar type. Lap times so recorded will not count for grid positions, nor any awards.
- c) In the case of drivers who fail to appear for practice or do not practice, the following will apply: If the holder of a Level PC, PCC, NC, CC or International circuit racing licence can provide evidence that they have participated satisfactorily as a driver in a Race or Speed activity on the circuit previously, permission to race on race day may be given, but only in exceptional circumstances and at the discretion of the Clerk of the Course. If granted, such driver will start their first race from the rear of the grid.
- d) To race, all starters must qualify within 130% of the pole position time, save for exceptional circumstances accepted as such by the Stewards of the Meeting. Such exceptional circumstances must be supported by evidence that the driver has previously demonstrated their ability to achieve the required time under normal circumstances.

1.8 Red Flagged Practice/Qualifying

Red Flag: This shall be shown waved only on instruction from the Clerk of Course when it becomes necessary to stop the practice/qualifying session by other than the chequered flag. All drivers are required to slow down immediately and proceed to the pit lane (unless otherwise directed by an official), and must be prepared to stop if necessary. Overtaking is not permitted. The Clerk of Course may terminate practice/qualifying or extend the qualifying time as required after a red flag, to ensure all drivers have the opportunity to complete 3 laps as per 1.7a) above.

1.9 Grid Positions

The promoter, subject to grid capacity limits, reserves the right to include up to four drivers on the rear of the grid regardless of qualifying times recorded, after considering application of the 130% rule.

- a) AU/VT Saloon Cars, EA/VN Saloon Cars, Sport Cars/Production Sports Cars:

Grid positions for the first race will be decided on lap times established in nominated qualifying session with the fastest driver being placed on pole position and the remainder in order of their qualifying times. If two or more drivers record equal lap times in qualifying sessions, the first driver to record the time will take precedence as regards to starting and for grid positions.

The grid positions for any subsequent race/s will be determined by the finishing order of the previous race with the winner of the previous race being placed on pole position and the remainder in the order in which they finished. If a driver failed to finish the previous race, he will be placed at the rear of the grid. If more than one driver failed to finish, they will be placed at the rear of the grid in order of the amount of laps completed. If a driver failed to start the previous race, he will be placed to the rear of all others and if there are more than one in this situation, they will be placed in qualifying order.

- b) HQ Sedans

Grid positions for the first race will be decided on lap times established in nominated qualifying session with the fastest driver being placed on pole position and the remainder in order of their qualifying times. If two or more drivers record equal lap times in qualifying sessions, the first driver to record the time will take precedence as regards to starting and for grid positions.

The grid positions for the second race will be reversed and will be determined by the finishing order of the previous race with the last placed finisher of the previous race being placed on pole position, the second last finisher in second position and so on. If a driver failed to finish the previous race, he will be placed at the rear of the grid. If more than one driver failed to finish, they will be placed at the rear of the grid in order of the amount of laps completed. If a driver failed to start the previous race, he will be placed to the rear of all others and if there is more than one in this situation, they will be placed in qualifying order. If a driver receives a time penalty in the first race, that driver will be placed at the rear of the grid ahead of any driver that did not finish or did not start and if there is more than one in this situation, they will be placed in qualifying order.

The grid positions for the third race will be determined by the accumulated points for the first and second races with the highest point scorer being placed on pole position and the remainder in the order in points. In the event of a tie in points, the faster qualifier shall be placed higher on the grid.

c) Street Cars and Sports Sedans.

Sports Sedans shall grid ahead of Street Cars in all races and two grid rows shall remain vacant between each group.

Sports Sedan grid positions as follows:

Grid positions for the first race will be decided on lap times established in nominated qualifying session with the fastest driver being placed on pole position and the remainder in order of their qualifying times. If two or more drivers record equal lap times in qualifying sessions, the first driver to record the time will take precedence as regards to starting and for grid positions.

The grid positions for any subsequent race/s will be determined by the finishing order of the previous race with the winner of the previous race being placed on pole position and the remainder in the order in which they finished. If a driver failed to finish the previous race, he will be placed at the rear of the grid. If more than one driver failed to finish, they will be placed at the rear of the grid in order of the amount of laps completed. If a driver failed to start the previous race, he will be placed to the rear of all others and if there are more than one in this situation, they will be placed in qualifying order.

Street Car grid positions as follows:

Grid positions for the first race will be decided on lap times established in nominated qualifying session with the fastest driver being placed on pole position and the remainder in order of their qualifying times. If two or more drivers record equal lap times in qualifying sessions, the first driver to record the time will take precedence as regards to starting and for grid positions.

The grid positions for the second race will be reversed and will be determined by the finishing order of the previous race with the last placed finisher of the previous race being placed on pole position, the second last finisher in second position and so on. If a driver failed to finish the previous race, he will be placed at the rear of the grid. If more than one driver failed to finish, they will be placed at the rear of the grid in order of the amount of laps completed. If a driver failed to start the previous race, he will be placed to the rear of all others and if there is more than one in this situation, they will be placed in qualifying order. If a driver receives a time penalty in the first race, that driver will be placed at the rear of the grid ahead of any driver that did not finish or did not start and if there is more than one in this situation, they will be placed in qualifying order.

The grid positions for Race 3 will be determined by the finishing order of the previous race with the winner of the previous race being placed on pole position and the remainder in the order in which they finished. If a driver failed to finish the previous race, he will be placed at the rear of the grid. If more than one driver failed to finish, they will be placed at the rear of the grid in order of the amount of laps completed. If a driver failed to start the previous race, he will be placed to the rear of all others and if there are more than one in this situation, they will be placed in qualifying order.

1.10 Start Procedure - Races

A "1 Minute" board will be displayed by an official in the marshalling area and the automobiles' engines started. On the instructions of an official, automobiles will leave the marshalling area for a formation lap. If an automobile does not start, or stalls, the driver shall raise one hand high. The automobile may be push-started by officials, or, if so directed by the officials, by the pit crew, after the rest of the field has left the marshalling area. Once automobiles have left the marshalling area and cleared pit lane, the pit exit shall be closed; automobiles that require a push start or are held at pit exit may start the race from pit exit, as detailed below.

During the formation lap automobiles will maintain their starting order with the pole position driver leading. Passing is only allowed in order to maintain formation.

When they form up on the grid, each automobile must stop on its allocated grid position unless held at the rear of the grid by officials.

Drivers must not stop and do "burn outs" at anytime during the formation lap.

Following the formation lap, when the starter is satisfied that all automobiles are correctly positioned the starter will indicate that there are approximately five seconds before the red light is switched on. When the "5

Second” signal is given, automobiles which are on or approaching the grid, or in pit lane, shall be considered to have come under Starters’ orders.

At any moment, but not less than three seconds and not more than five seconds after the red light is shown, the start of the race will be indicated by the extinguishing of the red light.

If the lights are not functioning, the National Flag will then be used, being raised at the five-second mark, and dropped to indicate the start of the race.

Flashing yellow lights will indicate a delayed formation lap or aborted start, and the “Start Delayed” board will be displayed. In this case the start procedure will recommence from the “1 Minute” signal, and the race may be shortened by the Stewards of the Meeting for each aborted pre-race lap completed.

Any driver who is delayed leaving the grid at the start of the formation lap may not overtake another moving automobile if their automobile was stationary after the remainder of the automobiles had left the grid, and must start the race from the rear of the field. If more than one driver is affected in this way, they must form up at the rear of the field in the order they left to complete the formation lap.

Any automobile which encounters a problem during the formation lap, or is unable to keep up or is unable to take its place on the grid, may be driven into pit lane instead of proceeding to the grid (or held at the rear of the grid if having passed the pit entry). The automobile may then start the race from the pit exit (having come under Starter’s Orders), but only on the direction of an official, and after the rest of the field has passed the pit exit. If the automobile is driven to the grid instead of to the pit lane, officials may direct it to start the race from the rear of the grid.

Any automobile which is still on the grid after the starting signal has been given may be pushed, but only by officials or others specifically authorised to do so.

Any driver not following this procedure may be penalised by a pit lane penalty as determined by the Clerk of the Course, and/or by some other penalty as may be determined by the Stewards of the Meeting.

1.11 Red Flagged Race

Red Flag: This shall be shown waved only on instruction from the Clerk of Course when it becomes necessary to stop a race by other than the chequered flag. All drivers are required to slow down immediately and proceed to the start/finish line (unless otherwise directed by an official), and must be prepared to stop if necessary. Overtaking is not permitted.

If the race is to be restarted, the provisions of 6.13 of the CAMS “Race Meeting Standing Regulations” shall be used.

1.12 Penalties

Amongst others, the following offences may entail a time penalty by the additional of one minute to the time taken by him to complete the course without prejudice to such further penalty as the Stewards of the Meeting may determine having regard to the circumstances.

- a) False start,
- b) Practice start during the formation lap,
- c) Wrong occupation of an empty starting grid position,
- d) Changing of the starting position during the formation lap after the safety car has pulled into the pit lane,
- e) Overtaking before the signal to start has been given,
- f) Exceeding of the maximum speed in the pit lane.

Time penalties shall be notified to the whole of the field by the display at the start line of a sign “1 MINUTE PENALTY”, together with the competitor’s number.

1.13 Safety Car

The organiser reserves the right to bring into operation a safety car to neutralise a race upon the decision of the Race Control. The procedure of the operation will comply with the provisions specified in 6.12 of the CAMS “Race Meeting Standing Regulations”.

1.14 Video Cameras

Competitors are required to advise at log book lodgement if they have a video camera mounted at which time a scrutineer will inspect the mounting and attach a decal approving the mounting. Competitor’s attention to mounting guidelines of a video camera is drawn to the following document link:
[http://www.camsmanual.com.au/techdocs/T-401\[1\].pdf](http://www.camsmanual.com.au/techdocs/T-401[1].pdf)

1.15 Meeting Program

Times are an approximate indication only and competitors should be listening to announcements over the Paddock public address.

Practice/Qualifying and racing will start as soon as possible after the end of the previous event.

All races shall be standing starts.

Session	Time	Description	Duration
	1415	Race Office Open	
	1430	Official's Sign On commences	
	1445	Scrutineering open for log book lodgement	
	1445	Driver and Competitor Licence Check at McCrackan House	
	1500	Drivers' Briefing at McCrackan House	20 mins
	1520	Officials in Position	
	1530	Stewards Inspection	
P1	1540	HQ Sedans - Practice	10 mins
P2	1555	SS and Street Cars - Practice	10 mins
P3	1610	EA/VN Saloon Cars - Practice	10 mins
P4	1625	AU/VT Saloon Cars - Practice	10 mins
P5	1640	Sports & Production Sports Cars - Practice	10 mins
Q1	1655	HQ Sedans - Qualifying	10 mins
Q2	1710	SS and Street Cars - Qualifying	10 mins
Q3	1725	EA/VN Saloon Cars - Qualifying	10 mins
Q4	1740	AU/VT Saloon Cars - Qualifying	10 mins
Q5	1755	Sports & Production Sports Cars - Qualifying	10 mins
R1	1810	HQ Sedans – Race 1: Scratch start on qualifying	8 laps
R2	1820	SS and Street Cars – Race 1: Scratch start on qualifying	8 laps
R3	1830	EA/VN Saloon Cars – Race 1: Scratch start on qualifying	8 laps
R4	1840	AU/VT Saloon Cars – Race 1: Scratch start on qualifying	8 laps
R5	1850	Sports & Production Sports Cars – Race 1: Scratch start on qualifying	8 laps
	1900	Officials Dinner Break	
	1914	Sunset	
R6	1940	HQ Sedans – Race 2: Scratch start on Race 1 Results – Reverse Grid	8 laps
R7	1950	SS and Street Cars – Race 2: SS – Scratch start on Race 1 Results; ST – Scratch Start on Race 1 Results Reverse Grid	8 laps
R8	2000	EA/VN Saloon Cars – Race 2: Scratch start on Race 1 results	8 laps
R9	2010	AU/VT Saloon Cars – Race 2: Scratch start on Race 1 results	8 laps
R10	2020	Sports & Production Sports Cars – Race 2: Scratch start on Race 1 Results	8 laps
R11	2030	HQ Sedans – Race 3: Scratch start on accumulated results from race 1 & 2	10 laps
R12	2045	SS and Street Cars – Race 3: Scratch start on Race 2 Results	10 laps
R13	2100	EA/VN Saloon Cars – Race 3: Scratch start on Race 2 Results	10 laps
R14	2115	AU/VT Saloon Cars – Race 3: Scratch start on Race 2 Results	10 laps
R15	2130	Sports & Production Sports Cars – Race 3: Scratch start on Race 2 results	10 laps
	2150	Presentations at McCrackan House	