



2021 WASCC Tarmac Sportz Championship – Standing Regulations

Date	Revision	Modified Clauses	By
15 Feb 2021	0	Original document issue	CEC
10 Mar 2021	1	3c Apparel included	CEC



1. ADMINISTRATION	3
2. AUTHORITY.....	3
3. GENERAL and TECHNICAL REGULATIONS	3
4. POINTS, TROPHIES AND AWARDS.....	4
5. SPRINT SERIES	4
6. TIME CHALLENGE SERIES	6
7. POINT2POINT SERIES	8
8. HILLCLIMB SERIES.....	9
9. SERIES EVENTS CALENDAR.....	10



1. ADMINISTRATION

- a) The Series shall be officially known as the “WASCC Tarmac Sportz Championship”, hereinafter referred to as “the Championship”.
- b) Within the Championship will be a number of individual discipline Series; Sprint, Time Challenge, Point2Point and Hillclimb.
- c) The organisers of the Championship and Series shall be the WA Sporting Car Club, hereinafter referred to as "the Organisers".
- d) The Organisers reserve the right at any time to amend these regulations.

2. AUTHORITY

- a) These Standing Regulations must be read and applied with in conjunction with the 2021 MOTORSPORT AUSTRALIA NATIONAL COMPETITION RULES.
- b) Other applicable regulations include but are not limited to:
 - i) MOTORSPORT AUSTRALIA MANUAL – SPEED – Speed Event Standing Regulations
 - ii) MOTORSPORT AUSTRALIA MANUAL – SPEED – Regularity Trial – Standing Regulations
 - iii) Supplementary Regulations published by the Organisers and any further regulations which may be issued.

3. GENERAL and TECHNICAL REGULATIONS

- a) Vehicle eligibility
 - i) Vehicles must comply with Schedules A and B as specified in the current MOTORSPORT AUSTRALIA MANUAL – Technical Appendix
 - ii) The onus of proof of vehicle eligibility rest with the individual competitor at all times.
 - iii) A competitor may enter only 1 vehicle per event
 - iv) If a competitor enters more than 1 discipline in an event only the highest scoring discipline will count towards their Championship total.
- b) Eligible Drivers
 - i) All competitors must hold at the minimum a Motorsport Australia Speed License.
 - ii) All competitors must be a member of WASCC or a Motorsport Australia affiliated club
 - iii) The competitor for each car is responsible for ensuring that all persons associated with the entry are familiar with and adhere to all relevant regulations and obey all reasonable instructions of the officials of the meeting.
- c) Apparel
 - i) All competitors must wear apparel in compliance with the current Motorsport Australia Technical Appendix, Schedule D.
- d) Categories and Classes
 - i) Addressed in specific Series section of these Standing Regulations
- e) Scrutiny
 - i) Targeted Scrutiny may be available for Motorsport Australia Log Booked Vehicles. All other vehicles will be scrutinised at the commencement of the event, prior to participation in competition as per the event Supplementary Regulations.



4. POINTS, TROPHIES AND AWARDS

- a) Championship and Series trophies (1st, 2nd, 3rd [competitor numbers permitting]) will be awarded for:
 - i) WASCC Tarmac Sportz Championship - Outright
 - ii) WASCC Sprint Series - Outright
 - iii) WASCC Time Challenge Series - Outright
 - iv) WASCC Point2Point Series: P2P Sprint, P2P Time Challenge (Shootout)
 - v) WASCC Hillclimb Series: H/C Sprint, H/C Time Challenge
- b) Participants are required to be WASCC members to be eligible for Championship and Series trophies.
 - i) Should a non-member apply for WASCC membership prior to their 3rd Tarmac Sportz event for the season, the points accrued by the new member in the first 2 events will count towards the total points for the Championship and respective Series. (membership subject acceptance by the WASCC Committee)
- c) All competitors, whether WASCC members or non-members are eligible for trophies at individual events (rounds).
- d) All Series events count towards the respective Series competition and the WASCC Tarmac Sportz Championship (except as noted in Clause 3(a)(iv) of these regulations).
- e) The WASCC Tarmac Sportz Championship winner will be determined by the highest aggregated total of Championship points achieved in all individual events.
 - i) In the event of two or more competitors having the same points total, the winner shall be the competitor with the highest number of Series wins. In the event of two or more competitors having the same number of Series wins, the winner shall be the competitor with the highest number of individual event wins. In the event of two or more competitors having the same number of individual event wins, the winner shall be the competitor with the highest number of individual events contested. If the results remain locked beyond these countbacks, a tie will be declared.
- f) Championship Point scores for each round are accumulated according to the following table:

Position	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th	13th	14th	15th	16th	17th	18th	19th	20th
Points	25	20	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1

5. SPRINT SERIES

- a) Administration

The series shall be known and referred to as the “WASCC Sprint Series”
- b) The competition will be conducted with no category delineation.
- c) Competitors are reminded that a Sprint is not a race and racing will not be condoned.
- d) Events
 - i) The Sprint Series will be contested over 4 rounds. 2 rounds will be conducted as stand-alone events, 2 rounds will be conducted in conjunction with WASCC race meetings. In the event of unforeseen circumstances this may vary.
 - ii) The Organisers utilise a Dorian timing system and each vehicle must be fitted with a working Dorian.
- e) Competition Procedures
 - i) Stand-alone events:
 - (1) There will be a practice session and 4 runs, each comprising of 3 laps to each competitor. Competitors will be split into groups based on their practice times. The number of runs may vary based on unforeseen circumstances on the day.
 - (2) It shall be a multiple vehicle start event, with a maximum of 10 vehicles on track.



- (3) Each group of vehicles will be seeded fastest to slowest (in group), each group will form up on the dummy grid on the order of seeding. Vehicles may also be grouped by vehicle classification/category at the discretion of the Clerk of Course.
 - (4) Vehicles will proceed in single file onto the circuit from pit lane at suitable intervals as directed for a warm-up lap. Overtaking is not permitted and the release intervals must be maintained on the warm-up lap. Yellow flags will be displayed at all flag points on the warm-up lap until the starter displays a green flag for a flying single file start.
 - (5) Each successive group of vehicles will be released to commence their warmup lap whilst the last vehicle in the preceding group is approximately halfway through their slowdown lap.
 - (6) Competitors on their slow down lap are directed to maintain reasonable speed during their slow down lap. Competitors return to the paddock via the South Ramp (McCrackan House end).
- ii) Events run in conjunction with WASCC race events:
- (1) There will be a practice session and 3 runs, each comprising of 4 laps to each competitor. Competitors will be split into groups based on their practice times. The number of runs may vary based on unforeseen circumstances on the day.
 - (2) It shall be a multiple vehicle start event, with a maximum of 15 vehicles on track.
 - (3) On race day events, the number of entrants will be limited to 30 vehicles. Entry acceptance priority will be given to WASCC members (General then YCOT), then priority shall be in order of entry receipt.
 - (4) All other procedures as per stand-alone event procedures 5(e)(i)(3-6)
- f) Determination of Series Winners
- i) The Series winner will be determined by the highest aggregated total of Championship points achieved in all rounds.
 - (1) In the event of two or more competitors having the same points total, the winner shall be the competitor with the fastest outright time in any of the Series events.
 - (2) All competitors in individual events shall be ranked using Championship point scores. For WASCC members these point scores will contribute to the determination of WASCC Sprint Series and WASCC Tarmac Sportz Championship winners.
 - ii) Individual event results will be determined by taking outright rankings and arranging the rankings into Divisions A, B, C and D. Division A is represented by the fastest 20% of the outright rankings, similarly Division B is 20.01% to 40%, Division C is 40.01% to 60% and Division D is 60.01% to 100. This methodology is used to encourage participation and provide an opportunity for all levels of skill and speed to potentially feature in individual event results.

(By way of example; in an individual event with 40 competitors, Division A winner will be 1st outright, Division B winner will be 9th outright, Division C winner will be 17th Outright and Division D winner will be 25th outright)
 - iii) Outright ranking is achieved by combining the fastest lap time achieved in each competitive run by each competitor and ranking these results in ascending order of time. Outright ranking will determine Championship points allocated for the individual event (round).
 - (1) Should two or more competitors record the same combined time from all competitive runs, the fastest outright time across the event shall determine the ranking.
- g) Other procedural notes
- (1) If due to unexpected circumstances, some of the last runs in an event have to be cancelled, then all groups will only be judged for scoring on the same or equal number of runs for each group.
 - (2) Should a competitor not record a time in any run, then their slowest lap time of the day will be used plus 30 seconds.



6. TIME CHALLENGE SERIES

a) Administration

The series shall be known and referred to as the “WASCC Time Challenge Series”

b) Competitors are reminded that a Time Challenge is not a race and racing will not be condoned.

c) Events

i) The Time Challenge Series will be contested over 4 rounds. 2 rounds will be conducted as stand-alone events, 2 rounds will be conducted in conjunction with WASCC race meetings. In the event of unforeseen circumstances this may vary.

ii) The Organisers utilise a Dorian timing system and each vehicle must be fitted with a working Dorian.

iii) Minimum lap time (fastest lap) for any car shall be 64 seconds or 1 minute 4 seconds. This may be changed at the discretion of the Organiser.

d) Competition Procedures

i) Stand-alone events:

(1) There will be a practice session and 4 trials, each comprising of 5 laps to each competitor. The number of trials or laps may vary based on unforeseen circumstances on the day. Practice is intended to give competitors the opportunity to determine the lap time they are comfortable with and are able to replicate during the event.

(2) Competitors are to provide their Nominated Time to the Organisers as detailed in the Supplementary Regulations. Competitors will be split into groups based on their nominated times.

(3) It shall be a multiple vehicle start event, with a maximum of 10 vehicles on track.

(4) Each group of vehicles will be seeded in order of their nominated time, fastest to slowest (in group), each group will form up on the dummy grid on the order of seeding. Vehicles may also be grouped by vehicle classification/category at the discretion of the Clerk of Course.

(5) Each group of vehicles will be led onto the track from pit lane by the Safety Car for a warm up lap, the warm-up lap will be conducted under yellow flag behind the Safety Car. Overtaking is not permitted and suitable intervals must be maintained on the warm-up lap. If the course is clear for competition, at around the mid-point of the long straight the Safety car will extinguish their warning lights and pull away from the lead competitor car. The lead car will maintain their speed until the Safety Car exits the track into the outfield pit area. Yellow flags will be displayed at all flag posts on the warm-up lap until the starter displays a green flag for a flying single file start.

(6) Each successive group of vehicles will be released to commence their warmup lap similar to (5)

(7) Competitors on their slow down lap are directed to maintain reasonable speed. Competitors return to the paddock via the South Ramp (McCrackan House end).

ii) Events run in conjunction with WASCC race events:

(1) There will be a practice session and 3 trials, each comprising of 5 laps to each competitor. The number of trials or laps may vary based on unforeseen circumstances on the day. Practice is intended to give competitors the opportunity to determine the lap time they are comfortable with and are able to replicate during the event.

(2) Competitors are to provide their Nominated Time to the Organisers as detailed in the Supplementary Regulations. Competitors will be split into groups based on their nominated times.

(3) It shall be a multiple vehicle start event, with a maximum of 15 vehicles on track.

(4) On race day events, the number of entrants will be limited to 30 vehicles. Entry acceptance priority will be given to WASCC members (General then YCOT), then priority shall be in order of entry receipt.

(5) All other procedures as per stand-alone event procedures 6(d)(i)(4-7)



e) Determination of Series Winners

- i) The Series winner will be determined by the highest aggregated total of points achieved in all rounds.
 - (1) In the event of a tie in placing points scored, the competitor with the largest number of individual event wins shall be declared the winner. In the event of a tie in the number of wins, the Competitor who scored the least accumulated penalty points for the Series will be declared the winner.
- ii) Individual event results will be determined by the competitor with the highest aggregate of trial placing points for the overall event. Placing points for each trial will be accumulated over the event (For convenience placing points will use a similar system to that described in Clause 4(e) of these regulations). In the event of a tie in trial placing points scored, the competitor with the largest number of trial wins shall be declared the winner. In the event of a tie in the number of trial wins, the Competitor who scored the least accumulated penalty points for the event will be declared the winner.
- iii) Trial placing will be determined by the number of penalty points received during that trial, with Competitors aiming to accrue the lowest number of penalty points.
- iv) Penalty points are applied in accordance with the current MOTORSPORT AUSTRALIA MANUAL – SPEED – Regularity Trial – Standing Regulations
 - (1) Penalty points are as follows for each trial run:
 - 1 penalty point = for every 1/100th (0.01) second slower than the nominated lap time
 - 2 penalty points = for every 1/100th (0.01) second faster than the nominated lap time
- v) Should a competitor not record a time in any trial, penalty points shall be allocated on their nominated lap time plus 30 seconds.
- vi) All individual event competitors shall be ranked using Championship point scores. For WASCC members these point scores will contribute to the determination of WASCC Time Challenge Series and WASCC Tarmac Sportz Championship winners.



7. POINT2POINT SERIES

a) Administration

The series shall be known and referred to as the “WASCC Point2Point Series”.

b) The competition will be conducted for the following disciplines

- P2P Sprint
- P2P Time Challenge (formerly known as Shoot-Out)

c) Competitors are reminded that a Point2Point event is not a race and racing will not be condoned.

d) Events

- i) The Point2Point Series will be contested over 5 rounds. In the event of unforeseen circumstances this may vary.
- ii) The Organisers utilise an electronic timing system, triggered by vehicles breaking a beam. Vehicles need no timing devices.

e) Competition Procedures

i) P2P Sprint:

- (1) There will be an untimed reconnaissance session and 4 timed runs to each competitor. Reconnaissance is intended to give competitors the opportunity to view the layout of competition at a reduced speed of 60kmh max. The number of timed runs may vary based on unforeseen circumstances on the day.
- (2) Vehicles may be divided into groups and/or vehicle categories and/or seeded by estimated time, at the discretion of the Clerk of Course.
- (3) Prior to each run vehicles shall assemble at a marshalling point and be directed to the start in single file, as per the Supplementary Regulations.
- (4) Each vehicle will be guided into the starting position by the Start Line Marshal.
- (5) Each competitor’s event/timing does not start until they cross the start line.
- (6) Once competitors have completed the course, they shall return to the paddock as directed by officials and detailed in the Supplementary Regulations.

ii) P2P Time Challenge

- (1) There will be an untimed reconnaissance session and 4 timed runs to each competitor. Reconnaissance is intended to give competitors the opportunity to view the layout of competition at a reduced speed of 60kph max. The number of runs may vary based on unforeseen circumstances on the day.
- (2) The first timed run provides a benchmark which competitors may use for their Nominated Time. The remaining 3 runs will be competitive runs where penalty points are received for recording faster or slower actual times compared to their nominated time.
- (3) All other procedures as per P2P Sprint procedures 7(e)(i)(2-6)

f) Determination of Series Winners

- i) P2P Sprint Series winner will be determined as per Clause 5(f) & (g) of these standing Regulations. However where the procedure refers to lap time, replace with run time.
- ii) P2P Time Challenge Series winner will be determined as per Clause 6(e)(i-v) of these standing regulations. However where the procedure refers to lap time, replace with run time.



8. HILLCLIMB SERIES

a) Administration

The series shall be known and referred to as the “WASCC Hillclimb Series”.

b) The competition will be conducted for the following disciplines

- Hillclimb Sprint
- Hillclimb Time Challenge

c) Events

- i) The Hillclimb Series will be contested over two rounds. In the event of unforeseen circumstances this may vary.
- ii) The Organisers utilise an electronic timing system, triggered by vehicles breaking a beam. Vehicles need no timing devices.

d) Competition Procedures

i) Hillclimb Sprint:

- (1) There will be an untimed practice run and 4 timed runs to each competitor. The number of timed runs may vary based on unforeseen circumstances on the day.
- (2) Vehicles may be divided into groups and/or vehicle categories and/or seeded by estimated time, at the discretion of the Clerk of Course.
- (3) All competing vehicles will be marshalled in the “Soap Box Starting Gate”. Vehicles will be escorted down to the Start Line Marshalling area at the bottom of Jack’s Hill in single file.
- (4) Each vehicle will be guided into the starting position by the Start Line Marshal.
- (5) It shall be a single car start event
- (6) Each competitor’s event/timing does not start until they cross the start line.
- (7) Once competitors have completed the course, they shall return to the marshalling area as directed by officials and detailed in the Supplementary Regulations

ii) Hillclimb Time Challenge

- (1) There will be an untimed practice session and 4 timed runs to each competitor. The number of runs may vary based on unforeseen circumstances on the day.
- (2) The first timed run provides a benchmark which competitors may use for their Nominated Time. The remaining 3 runs will be competitive runs where penalty points are received for recording faster or slower actual times compared to their nominated time.
- (3) All other procedures as per Hillclimb Sprint procedures 8(d)(i)(2-7)

e) Determination of Series Winners

- i) Hillclimb Sprint Series winner and individual event winner will be determined as per Clause 5(f) of these Regulations. However where the procedure refers to lap time, replace with run time.
- ii) Hillclimb Time Challenge winner and individual event winner will be determined as per Clause 6(e)(i-v) of these Regulations. However where the procedure refers to lap time, replace with run time.

9. SERIES EVENTS CALENDAR



2021 WASCC TARMAC SPORTZ CHAMPIONSHIP EVENT CALENDAR

Month	February	March			April		May		June	July	August	September	October	
Name of the Event	P2P 1	Sprint 1 /Hillclimb 1	P2P 2	March Race Meeting/ Sprint 2	P2P 3	April Race Meeting /Sprint 3	Sprint 4	P2P 4	P2P 5	July Race Meeting / Time Challenge1	Time Challenge 2	Time Challenge 3	October Race Meeting / Time Challenge 4	Hillclimb 2
Circuit	Main + Infield	Main / Jacks Hill	Main + Infield	Main	Main / Infield / Jacks Hill	Main	Main	Main / Infield / Jacks Hill	Main / Infield / Jacks Hill	Main	Main + Infield	Main + Infield	Main	Jacks Hill
Day	Sat	Sat	Sat	Sat	Sun	Sat	Fri	Sat	Sat	Sun	Sat	Sun	Sat	Sun
Date	20	6	20	27	18	24	21	22	19	4	28	19	16	24
Time Challenge														RJM
Sprint														
Point 2 Point														
Hillclimb														
Notes	Day event	Sprint and Hillclimb run consecutively.	Start ~4pm after tuning day. Tuning day finish ~3pm then set up P2P	Run with race event	Day event	Run with race event	Evening event (May dates flexible)	P2P Day event/ Drift Prac evening (May dates flexible)	Day event	Run with race event	Day event	Day event	Run with race event	Day event